



Romeoville Recreation Department

2022/2023 Rules and Regulations

Community Basketball K-2nd Grade

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PHILOSOPHY

The purpose of this league is to create a fun and safe environment for all participants to learn and develop skills in the game of basketball. Our goal is to develop self-confidence, self-control, self-discipline, commitment and leadership through the game of basketball and equal playing time. Team unity, team spirit and sportsmanship are important aspects of all sports and winning is not the purpose, but only an outcome of a team working together towards a goal. Parents and coaches, please remember that this game is for the players and everyone's actions can determine the level of enjoyment and development each player experiences.

SECTION A: ELIGIBILITY AND TEAM ORGANIZATION

1. Divisions: Kindergarten, First or Second Grade Division players will have their own division or may be combined, due to the number of registered players in each division.
2. All children in Kindergarten through 2nd grade will be eligible to participate in these leagues.
3. All teams will have a minimum of 6 players, with a maximum of 10 players.
4. All players can request to be with a certain coach and player. After requests are completed, all players will be randomly assigned teams, separated by age.

SECTION B: DIVISION DETAILS

1. Practices:
 - One, one hour practice each week
 - 10 total practices all season
 - Athletic Staff will hand out all practice equipment at the start of practice
2. Games:
 - One game each week, for a total of 8 games
 - Games Start: January 7th / Last Game: March 4th
 - Referee: Each game will have one referee
3. Ball Size: 27.5" (Junior Size)
4. Rim Height: 8ft
5. Court Size for Games and Practices: K-2nd Half Court (small sideways court)

SECTION C: GENERAL RULES OF PLAY FOR GAMES

1. All divisions will play 5 V 5
 - Each team will need a minimum of 4 players to start and finish a game
2. Referees: Each Game will have one referee
3. Coach on Court:
 - K-1st – One coach is allowed on the court during the game, entire season
 - 2nd Grade: First 3 Weeks: Once coach is allowed on the court
 - 2nd Grade: Week 4-8: Coaches will need to stay in the coach/bench area
4. Game Length for Grades K-2nd: 4, 8-minute quarters, with a 4-minute half-time
5. Game Scores: K-2nd Grade Will be kept during the game, but not recorded (standings not posted)
6. Mercy Rule: Once a team is up by 20 points, the score board will be turned off

7. Time-outs: Each team will have 4 time-outs per game, 2 each half
8. Game Clock:
 - K-1st: Running Clock (except for injuries, time-outs and end of quarter)
 - 2nd Grade: Running Clock until the last two minutes: clock will stop for dead balls and whistles for the last 2 minutes of each half.

SECTION D: DEFENSE – RULES OF PLAY

1. Defense for K-1st grade **MUST** be played within the Blue House (restricted defensive area)
2. Defense for 2nd Grade must be played within the Red Box (restricted defensive area)
3. Grades K-2nd: One on one defense is required (no double/triple team)
4. NO STEALING of the ball in Grades K-2nd (whistle and reset)
5. Press: There is no pressing in the back court for K-2nd (entire season).
6. 10 Second Rule: 2nd Grade will have 10 seconds to move the ball inside the red defensive box area.
7. Defense must stay within the defensive restricted area for each division. Defensive players must have two feet inside the area and not reach to attempt to steal the ball out side of the restricted area.
8. K-1st: “One on One” defense is required
9. 2nd Grade: one on one or zone defense is allowed after week 4
10. K/1st: If the offensive team has a violation (travel, double dribble or offensive foul) inside the defensive restricted area the offensive team would turn the ball over to the defensive team. If a violation occurs outside the defensive restricted area the offending team would retain possession. The game official will stop play and let the player know about the violation (no turnover).
 - Violations will be called for 2nd Grade with the ball being turned over from the second game of the season.
11. Fouls: K-1st: If a foul is seen or called, the referee will stop play and the referee and coach will explain what the violation is. If a certain player continues to commit fouls, they will need to sit out a quarter and have the rules explained. If fouls continue, that player will sit the remainder of the game.
12. Fouls: 2nd Grade: A player will be allowed 4 fouls before exiting the game. A foul is a turnover.
 - Free-throws: Allowed for 2nd Grade on shooting fouls – 11-foot mark (first hash mark)

SECTION E: OFFENSE – RULES OF PLAY

1. Playing Time: K-2nd Grade: All players **MUST** play a minimum of 16 minutes per game
 - Recommend switching players every 4 minutes (call time-out every 4 minutes).
 - 4, 8-minute quarters, with a 4-minute half-time
 - See “Basketball Player Rotation”
2. Points: Any Layup or jump shot is 2 points – Free-throw is 1 point and no three pointers.
3. No Picks or Screens (Defensive play that allows for a player to run into each other)
4. Substitutions: Can only happen during a timeout, injury or end of quarter.
5. Fast Breaks:
 - K-1st Grade: No fast breaks (must be within Blue House)
 - 2nd Grade: No real fast breaks. Teams will be able to slow break, once all the defensive players have made into the red box area the offensive team can bring the ball up court.
13. Free Throws:
 - K/1st: No free-throws allowed.
 - Allowed for 2nd Grade on shooting fouls – 11-foot mark (first hash mark)
14. Over and back will not be half court, it will be the red line on the court. The 10 second line will still be half court. Defenders will not be allowed to cross half court to defend an over and back
15. Ties: K-2nd Grade: Games can end in a tie.

SECTION F: PLAYING TIME

1. In the Romeoville Recreation Community Basketball League, all players must have equal playing time and play at least half of a game (minutes).
2. Coaches will be required to give a line-up and keep record of substitutions to ensure all players get equal playing time.
3. The Playing Time Rule will not be followed if:
 - If a team has less than 6 players
 - If a player is injured
 - If a player has three or more fouls before the end of the first half.
 - Or if that player leaves the game for ejection or any reason.
4. No other substitution pattern will be allowed unless teams have seven or less players.
 - If a team has seven or less players they can substitute prior to the designated substitution time.
5. Failure to comply with these rules will result in a forfeit and a reprimand to the coach.
6. See below for the “Basketball Player Rotation” Guide.

Basketball Player Rotation Guide

8 Players	9 Players	10 Players	11 Players
1,2,3,4,5	1,2,3,4,5	1,2,3,4,5	1,2,3,4,5
6,7,8,1,2	6,7,8,9,1	6,7,8,9,10	6,7,8,9,10
3,4,5,6,7	2,3,4,5,6	1,2,3,4,5	11,1,2,3,4
8,1,2,3,4	7,8,9,1,2	6,7,8,9,10	5,6,7,8,9
5,6,7,8,1	3,4,5,6,7	1,2,3,4,5	10,11,1,2,3
2,3,4,5,6	8,9,1,2,3	6,7,8,9,10	4,5,6,7,8,
7,8,1,2,3	4,5,6,7,8	1,2,3,4,5	9,10,11,1,2
4,5,6,7,8	9,1,2,3,4	6,7,8,9,10	3,4,5,6,7

ZERO TOLERANCE POLICY:

The Village of Romeoville and the Romeoville Recreation Department has Zero Tolerance for unsportsmanlike conduct, negative behavior and unprofessional conduct. The purpose of this league is to create a fun, safe and development environment for all participants. This policy will be strictly enforced and all parents, coaches and players will be held accountable for their actions. Any player, coach, parent or spectator in violation this conduct may have the following sanctions given to them:

- Technical fouls can be given if a coach or player violates this policy
- Removal/Ejection from the practice, game or facility
- Banned from attending practices and games
- Suspension from practices or games (length depends on severity of actions)
- Expulsion from team (players and coaches)
- Depending on the severity of violation, the Police Department will be called if coaches and staff cannot calmly deescalate the situation.

SECTION A.1: DISCIPLINE

1. Players, coaches and spectators who participate and attend practices or games will need to follow the ZERO Tolerance Policy for unsportsmanlike conduct or negative behavior.
2. Coaches are responsible for their player's conduct at the facility before and after the game and at practice.
3. Coaches shall report all issues or behavior that violates this policy within 24 hours.
4. Coaches shall act to correct any conduct problems brought to their attention by the Athletic Supervisor.
5. I.H.S.A. Rules will govern conduct during the game. The rules will be strictly observed by the coaches and strictly enforced by the referees, particularly when enforcement is necessary against spectators and/or players.
6. Coaches and referees are expected to be familiar with the I.H.S.A. Rules.
7. Flagrant, persistent, and/or habitual breeches of rules of conduct by players or coaches can result in expulsion from the league.
8. Coach's box is ten (10) feet from the coaches' seat. Coaches who leave the coaches box may be called for a technical foul.
9. Coaches who raise their voices during discussions with the referee or the score table will have a technical called on them.
10. Only Head Coaches are allowed to discuss items with the referee and score table

SECTION B.1: ZERO TOLERANCE - COACHES & PARENTS DURING GAME-TIME

1. A technical foul for the Head or Assistant Coach will result in (2) foul shots.
2. (2) direct technical fouls to the same coach during a game will be ejected and suspension from the following game.
3. Any coach who receives (2) technical fouls in a season will receive a suspension of one game.
4. Any coach that receives (4) direct technical fouls, will be removed from their coaching duties.
5. Any player who receives (2) technical fouls in one game will be ejected from the game and suspended for the next game (including playoffs).
6. Players can be ejected from a game if their first technical foul or behavior is severe.
7. Any player that has been ejected from two games: Will meet with their parents/guardian and the Athletic Supervisor to discuss if that player can remain in the basketball league.
8. Any parent ejected from a game will be suspended for a minimum of two (2) games.
9. Any parent/spectator ejected from (2) games will be ejected from the league and cannot attend practices or games.

10. Parental breeches of such rules also can cause expulsion of their child from the league. The Athletic Supervisor will make decisions of such nature.
11. The severity of a foul and decision to eject will be up to the discretion of the referee's, athletic staff on-site and the Athletic Supervisor. All technical fouls, ejections and conduct behavior will be reviewed by the Athletic Supervisor to ensure the sanctions given match the level of conduct violation.

SECTION C.1: CODE OF CONDUCT - PARENTS, PLAYERS, AND FANS SHALL:

1. All Parents and spectators are expected to follow the Zero Tolerance Policy and will be asked to leave the facility or be banned from attending future practices and games.
2. Attendance to games and practices is a privilege, not a right.
3. Encourage good sportsmanship by demonstrating positive support for all players, coaches, officials at every game, practice, or other youth sports event.
4. Parents should place the emotional and physical well-being of the children ahead of a personal desire to win
5. Treat players, coaches, fans, building staff, and officials with respect regardless of age, race, sex, creed or ability.
6. Demand a sports environment for everyone that is free of drugs, tobacco, and alcohol and will refrain from their use at all youth sport events.
7. The Recreation Department prohibits fighting, swearing, rude comments, and any unprofessional behavior towards players' coaches, fans, officials, athletic and building staff.

SECTION D.1: DISCIPLINE FOR CODE OF CONDUCT

1. Will be based on each violation of the code of conduct
2. The Athletic Supervisor and the Recreation Department will have sole discretion as to the severity of discipline issued for anyone who violates the code of conduct
3. Discipline will range from a one game suspension to full expulsion for the season and will not be allowed in or on recreation property for the duration of the suspension.
4. Any breech of discipline set forth by the Athletic Supervisor will cause formal charges to be filed with the Romeoville Police Department for trespassing on premises.
5. Any player that has been ejected from two games: Will meet with their parents/guardian and the Athletic Supervisor to discuss if that player can remain in the basketball league.

SECTION E.1: ACCIDENT REPORTS AND INSURANCE

1. If any injury to a player should occur, no matter how small, it is the responsibility of the head coach to report the injury to the Athletic Supervisor or on-site staff in writing within 24 hours of the occurrence. An accident report must be completed and put on file.
2. The Romeoville Recreation Department does not provide accident insurance to participants. Each participant should have parents check personal coverage.
3. Any player or coach that has an injury and was not able to compete due to medical conditions/injury cannot return until a doctor's note is given to the Athletic Supervisor.
4. The Romeoville Recreation Department is not responsible for left behind or stolen items.