

HOUSE COED LEAGUE COED: GRADE 1 AND 2 (U8)

1.1.1. GENERAL

- 1.1.1.1. This is a non-competitive league.
- 1.1.1.2. There are no standings.
- 1.1.1.3. No scores are kept.
 - 1.1.1.3.1. Except in the playoffs.
- 1.1.1.4. Participation awards are given to each player.
- 1.1.1.5. A single elimination playoff immediately follows the regular season.

2.2.1. GAMES

- 2.2.1.1. There is eight (8) games.
- 2.2.1.2. Games consist of four (4) 12-minute quarters.
- 2.2.1.3. Each quarter is separated by a break
 - 2.2.1.3.1. There is a one-minute break between quarters
 - 2.2.1.3.2. There is a five-minute half-time.
- 2.2.1.4. An official game is any time after the start of the third quarter

2.2.2. FIELD SET UP

- 2.2.2.1. Field Size
 - 2.2.2.1.1. Game fields shall have the following dimensions
 - 2.2.2.1.1.1. 50 yds x 40 yds
 - 2.2.2.1.1.2. Goals 5' x 9' (size may differ slightly) goals are placed at the end lines of the game field.
- 2.2.2.2. Center Circle
 - 2.2.2.2.1. Located in the center of the field where kick-off takes place.

2.2.3. EQUIPMENT

- 2.2.3.1. Each coach shall bring a ball suitable to play with for each game.
- 2.2.3.2. A size 3 ball is used.

2.2.4. UNIFORMS

- 2.2.4.1. The league t-shirt is mandatory for all participants and shall be worn during game situations.
- 2.2.4.2. No headgear/garments unless approved by the referee of a park district official.
- 2.2.4.3. All glasses shall be secured with a strap.
- 2.2.4.4. Jewelry is prohibited and must be removed before the start of the game.
- 2.2.4.5. Shin guards are MANDATORY.
- 2.2.4.6. Footwear
 - 2.2.4.6.1. Tennis shoes or soft-cleated soccer shoes are acceptable. No metal spikes. No toe cleats are allowed, i.e. football or baseball cleats.

2.2.5. PLAYER INFORMATION

- 2.2.5.1. The maximum number of players on a field during a game is seven (7) per team.
 - 2.2.5.1.1. Six (6) field players
 - 2.2.5.1.2. One (1) goalkeeper
- 2.2.5.2. Playing Time
 - 2.2.5.2.1. All players must receive equal playing time regardless of skill or ability. This is reflected by each player sharing an equal number of minutes on the field.

2.2.6. SCORING

- 2.2.6.1. No score is kept.
- 2.2.6.2. In order for a goal to be counted, the ball must completely cross the goal line, between posts and beneath crossbar.
- 2.2.6.3. Keepers are to be protected at all costs.

- 2.2.6.3.1. If the keeper is touching the ball in any way, no other player may kick the ball.

2.2.7. REFEREES

- 2.2.7.1. Patched or new referee program individuals are used at this level.
- 2.2.7.2. All rule infractions shall be briefly explained to the offending player.

2.2.8. CORNER KICKS

- 2.2.8.1. Corner kicks are to be performed when the ball crosses the end line out-of-bounds on the field and was last touched by a member of the defending team.

2.2.9. BUILD-OUT LINES

- 2.2.9.1. Once the goalie gains possession of the ball or a goal kick is rewarded all defensive players must most behind the build out line.
- 2.2.9.2. The defense cannot move past the line until the ball is played to an offensive player and then touched twice by the offense. Once the ball has been touched twice the defense can move forward.

2.2.10. THROW-INS

- 2.2.10.1. Throw-ins are to be completed from the point where the ball left the field.
- 2.2.10.2. Throw-ins are awarded to the opponent of the player who kicked the ball out of play.
- 2.2.10.3. Awarded when the whole of the ball passes over the touchline, in the air or on the ground.

2.2.11. FREE KICKS

- 2.2.11.1. All free kicks shall be indirect from the point of incursion
- 2.2.11.2. Opponents must be 6-yards from the kicker.

2.2.12. PENALTY KICKS

- 2.2.12.1. All penalty kicks shall result in an indirect free kick from the point of incursion
- 2.2.12.2. Opponents must be 6-yards away from the kicker.

2.2.13. OFFSIDES

- 2.2.13.1. There is no offside in grade 1-2 (U8) games.

2.2.14. SUBSTITUTIONS

- 2.2.14.1. On the fly at any time.