

Rules for the Woodridge Park District: April Showers Soccer Tournament 2024

All games must be played in accordance with FIFA Laws of the Game, except as specifically modified by US Club Soccer and as follows in the tournament rules:

REGISTRATION

Tournament application deadline is March 8, 2024, or until full.

All tournament fees must be mailed and postmarked no later than March 15, 2024. Make your check or money order payable to "Woodridge Park District," and mail it to Woodridge Park District, Attn: Keith Blomberg, 8201 S. Janes Ave., Woodridge, IL 60189.

The following paperwork must be submitted and fully completed through SportsForms, no later than April 4, 2024. Failure to complete this paperwork will make said team and/or players ineligible for the tournament.

- 1) Official League Roster
- 2) Official Tournament Roster
- 3) US Club Medical Release Forms or IYSA Medical Release Forms
- 4) Woodridge April Showers Tournament Waiver & Release
- 5) Player Passes

All tournament rosters will be frozen as of Thursday, April 11. Guest players cannot be added after that time.

GUEST PLAYERS

Each team has a limit to three guest players. A Guest Player must have permission from his/her registered team coach to participate at the tournament. For US Club teams, a player loan form must be filled out and submitted to the US Club office. The player must also have possession of the player's pass. An IYSA/US Youth Soccer member just needs possession of the player's pass to have evidence that the player has received permission from his/her registered team coach. Therefore, Guest Player Notification is not required for a "passed" player to play with a team at the Tournament. However, the player may only guest play for the same organizational member. Example: A player may not use his/her IYSA/US Youth soccer member pass to play for a US Club or any other non-IYSA/US Youth Soccer member team. A US Club team may not use a player with an IYSA/US Youth Soccer member pass. Guest player must be from a younger age group; or if from the same age group, then a lower or same level division. Regardless of their actual age, players playing up in age may not guest play on a lower age level team. Since teams add guest players up until check-in on Thursday, it is the responsibility of the team to make sure they have the proper guest players at the right level. If at any time the Tournament Director learns that a team is using a guest player from a higher division or one that is not on their tournament roster, that team is subject to forfeit any games that guest player, played in.

PLAYER PASSES

Coaches/Managers must provide current player passes for every player on the Tournament Roster, issued by a USYSA or USSF affiliated league (e.g., NISL, IWSL) or state organization (e.g., IYSA). Player pass cards must be presented at check-in and must be present and available for inspection at all times during the tournament.

ON-SITE CHECK-IN

Check in will be located at the Woodridge Park District, Athletic Recreation Center (ARC) – 8201 S. Janes Ave., Woodridge, IL 60517

Coaches/Team Managers must check-in no later than 1 hour prior to their first game. At the time of on-site check-in, we will simply be checking laminated player passes against your tournament roster. We will not be collecting any paperwork.

CHECK-IN DATES/TIMES

- Thursday, April 11 from 5:00pm-7:00pm
- Friday, April 12 from 4:30pm-6:45pm
- Saturday, April 13 from 7:00am-noon

ELIGIBILITY

U9 (2015) – born on or after 1/1/2015 U10 (2014) – born on or after 1/1/2014

- No roster changes will be approved during the course of the tournament.
- No player shall be allowed to register for more than one team or switch from one team to another during the course of the tournament, unless approved by the Tournament Director.
- Maximum roster size: 14 players (7v7)
- The minimum number of players required to constitute a team is 4.

GAME FORMAT

- Two, 25-minute halves with a 4-minute halftime.
- All games will be played with a running clock. The referee may stop the clock for serious injuries or other incidents.
- If ½ a game is played before weather forces the suspension of play, the game will stand as is and be scored accordingly.
- The referee is the official timekeeper, and therefore all decisions of this nature made by the referee are final.

GAME PROCEDURES

- All parents and spectators are required to sit on opposite side of the field from the players Technical Area.
- No spectators or coaches are allowed behind the goals.
- Player passes are to be present and available at all games.
- Teams must be present 15 minutes prior to the start of the game for Game check-in. At that time, the field marshal assigned to the game will check all player passes and player equipment as well as passes of every coach who will be in the Technical area (3 maximum). Following game check-in, the player identification cards and the passes of each coach will be held by the Field Marshal assigned to the field until the end of the game.
- Home team will be listed first on the schedule.
- No coin toss. Home Team has kick-off in the first half.

- Teams must have an alternative set of jerseys to use in case of color conflicts. In the event of a uniform color conflict, the home team changes jerseys.
- The Home team is responsible for providing a game ball if one is not provided by the Tournament staff. #4 ball size.

HEADING BAN

In accordance with U.S. Soccer Player Safety Mandate:

- When a player deliberately heads the ball in a game, an indirect free kick (IFK) should be awarded to the opposing team from the spot of the offense.
- If the deliberate header occurs within the goal area, the indirect free kick should be taken on the goal area line parallel to the goal line at the point nearest to where the infringement occurred.
- If a player does not deliberately head the ball, then play should continue.

Build Out Line

- The Build Out Line is used to promote playing the ball out of the back end of the field.
- The Build Out Line is also the OFFSIDES LINE.
- When the GK has the ball, either during the play or from a goal kick, the opposing team should move behind the build out line.
- The GK can play the ball right way or once the opposing team is behind the build out line.
- NO PUNTING OR DROP KICKS: GK can pass or throw/roll the ball to a teammate. (Restart = Indirect Free Kick)
- After the ball is put into play by the GK, the opposing team can cross the Build Out Line and play resumes as normal.
 - Ball is in play when it leaves the GK hands.
 - Ball is in play when the ball is kicked by the player taking the Goal Kick.
 - Ball is in play if the GK has the ball and drops it to their feet.
- A restart from the GK's hands or goal kick will take place if the opposition infringes inside the build out.

TOURNAMENT GAME SCHEDULING

- All teams will play a minimum of three games.
- The winner of the championship game will receive a Champions award and the loser of the championship game will receive a Finalist award.
- If a championship game is cancelled, first and second place winners will be determined based upon the results of the round robin competition.

TOURNAMENT SCORING/TIE BREAKING

- Games in the round robin rounds will be scored as follows:

○ Win = 3 points	○ Tie = 1 point
○ Loss = 0 points	○ Shutout = 1 point
○ Forfeit = 3 points to the winning team	

A forfeited game will be scored as a 2-0 win against the forfeiting team, resulting in 3 points. An additional 1 point is not recorded for a shutout.

A team will forfeit a game if a team fails to arrive to a game 10 minutes prior to the scheduled start or if a team fails to have the minimum number of players required. A team that forfeits a game will not be allowed to participate in any championship match. A forfeited game will count as one of the minimum number of games guaranteed to each team.

In the event of a tie in deciding group positions, the following criteria will be used:

1. Head to Head Competition	2. Most Wins
3. Fewest Goals Allowed	4. Goal Differential (max 4 per game)
5. Coin Toss	

In the event 3 teams are tied, the tie-breakers will be applied until one team is eliminated. We will then go back to the first tie-breaker and apply the rules again with the two remaining teams in sequence until a winner can be determined.

OVERTIME PERIODS

- During round robin competition, no overtime will be played.
- In the event of a tie in a playoff or championship game, the following will occur:
 - Teams will play one 5-minute sudden death (Golden Goal) overtime period.
 - If a goal was not scored in the overtime period, teams will designate five players to take alternate penalty kicks: the best of five is the winner.
 - Only those players on the field of play at the end of the second overtime period are eligible to take penalty kicks.
 - If teams are still tied after 5 kicks, the remaining players will take alternate penalty kicks in sudden death fashion to determine a winner.

EQUIPMENT

In accordance with FIFA Law 4, "A player must not use equipment or wear anything which is dangerous to himself or another player."

- All players' equipment is subject to referee approval.
- No prescription glasses. Only sports goggles. Sport goggles must be approved by referee.
- The referee of each game will determine if a player with a cast (that is padded) will be allowed to play or not.
- No metal cleats.
- No jewelry may be worn by any player (earrings, watches, necklaces, etc.).
- Shin guards must be worn by all players at all times.
- All players must have an individual number on their jersey, no duplicate numbers.

SUBSTITUTIONS

Substitutions must be made only at times allowable under USYSA/FIFA rules.

- There is no limit to the number of substitutions that can be made during a game.
- Substitutions are made on the fly.
- Players should meet in front of the technical area and high five or shake hands.

GENERAL RULES AND CODE OF CONDUCT

- No verbal abuse of anyone is allowed including but not limited to, tournament officials, referees, and players.

- Artificial noise making devices are strictly prohibited.
- No animals are allowed.
- No alcoholic beverages or smoking is permitted.

DISCIPLINARY ACTION

- Any player or coach receiving either a red card or two yellow cards during the tournament: will be banned from, at the least, the next scheduled game for that particular team. No substitutions will be permitted for an ejected player during that game.
 - Passes will be retained by the tournament director and returned to the coach of the team after the player has sat out their suspension.
- Anyone fighting or verbally abusing anyone can be subjected to ejection from further tournament participation.
- Any team or club receiving a disproportionate number of yellow and or red cards may be banned from the Tournament for a minimum of three years.
- Coaches will be held responsible for the behavior of their team and supporters.
- The tournament director reserves the right to eject anyone (including players, coaches, and supporters) from further tournament participation and/or from the tournament grounds if they fail to abide by the tournament's Code of Conduct.

PROTESTS

No Protests will be allowed.

REFUND POLICY

No refunds after March 18.

We agree to provide the guaranteed number of games or refund a percentage of the application fee equal to the percentage of guaranteed games not played. For example, if a team was guaranteed three (3) games and was only allowed to play two (2) out of the three (3) games then the Tournament will refund 1/3 of the fee.

Note that the tournament committee has the right to relocate, reschedule, cancel or shorten any game. Shortened games, relocated and rescheduled games will constitute a played game, and the Tournament will not refund any money for forfeited games.

DISCLAIMER

The Woodridge Park District is not responsible for any expenses incurred by any team in the event games are discontinued or cancelled due to inclement weather or adverse field conditions. No refunds will be made unless the tournament is cancelled, in which case refunds will be disbursed on a pro-rata basis with a full refund if the event is cancelled before it starts. The Tournament Committee reserves the right to decide all matters pertaining to the tournament. The judgment of the Tournament Committee is final.

Please remember that the Woodridge Park District is dedicated to the development of all the young men and women participating in the tournament, good sportsmanship and for the 'good of soccer'. The tournament director may suspend, without recourse or appeal, any player, coach or spectator who demonstrates anything less.